



2010 TOSA FEST TOURNAMENT

General Information & Rules of Play

- 1). **FIFA Laws of the Game apply to all games** (with youth modifications).
- 2). **Rosters:** Maximum roster sizes as follows: U7&U8 can have 10 players; U9&U10 can be rostered at 11; U11&U12 are limited to 14 players; U13&U14 rosters are maximized at 18.
 - 2a) A maximum of 3 Guest Players will be allowed. No roster changes for any age are allowed after the team roster has been approved at registration.
- 3). **Pre-Game:** A coin toss will be used to determine the kick off. The team listed first will be considered the home team, and will change uniforms in the event of a color conflict. Both teams shall occupy the same side of the field opposite that of the spectators.
- 4). **Uniforms:** The team listed first is the home team. If a color conflict arises, the home team shall change jerseys. All field players in a team must be dressed alike, meaning same shirts, shorts and socks.
- 5). **Game Balls:** Each team shall be prepared to supply a suitable game ball. The referee shall determine which ball shall be used.
- 6). **Duration of Games:** U7&U8 will play four 12-minute quarters. U9-U14 will play two 25-minute halves. The half time interval shall not exceed 5 minutes. Games must begin at the scheduled time. Game time is continuously running and is kept by the referee. Time will not be added to for any reason except for extended injury stoppage.
- 7). **Players on the Field:** U7&U8=4 v 4 + 1 (with a goalkeeper); U9&U10=5 v 5 + 1 (with a goalkeeper); U11&U12=7 v 7 + 1 (with a goalkeeper); U13&U14 =10 v 10 + 1 (with a goalkeeper).
- 8). **Point System:** Games in the preliminary rounds will be scored as follows:
 - Win--6 points
 - Tie--3 points
 - Loss--0 points
 - 1 point for every goal up to 3 goals
 - 1 point for shutout victory
- 9). **Tie Breaker:** To decide group winners, the following criteria will be used to break the tie:
 - Head-to-Head competition
 - Most games won
 - Goal differential (maximum of 4 goals)
 - Fewest goals allowed
 - Most goals scored
 - Kicks from the mark (as defined for semi final and championship games)
- 10). **Kicks from the Mark:** In the event of a tie, in a semi-final or championship game, the game must be decided by "Kicks from the Mark" (NO OVERTIME). The tournament will follow FIFA guidelines in the event that a game needs to be decided by "Kicks from the Mark". Each team will alternate kicks (five each) to decide a winner. If still tied after the first round of five, teams will then alternate 1 for 1 until a winner is decided.
- 11). **No protests are allowed...referees' decisions are final!**
 - Wisconsin State Youth Soccer Association rules specify the following:
 - No player wearing a cast shall be permitted to participate in a sanctioned game.
- 12). **Awards: U7-U10 are non-competitive divisions.** Wins, losses and points are not recorded. Individual awards will be awarded to 1st and 2nd place teams in U11-U14 divisions.
- 13). The tournament follows the Wisconsin Youth Soccer Association recommendations concerning red cards and ejected players and coaches.
- 14). **Inclement Weather/Cancellations/Refund policy** The tournament authority has the right to shorten and/or cancel matches, to include the entire tournament, due to climatic conditions or other acts of nature, which are beyond our control. The Milwaukee Kickers Soccer Club will not be responsible for any expenses incurred by any team, including the cost of registration, in the event games are discontinued or cancelled due to inclement weather or adverse field conditions.